

## PRESS REVIEW



### POCKET MADNESS

#### Game presentation



As followers of ancient myths, guided by dark and promising rumors, you survey the most disturbing locations, each more unsettling than the last, in search of clues. Gathering enough of them will allow you to open portals to see these obscure worlds... unless you would prefer to publish your research, plunging your opponents into madness.

You must be careful, though, because you are meddling with powers that are beyond you, and it could be you who is first to fall, once and for all, into madness!

*Maintain your sanity longer than your opponents, because the least crazy cultist wins the game!*

[Access the rules here.](#)

*Editor: [Funforge](#)*

*Authors: Bruno Cathala & Ludovic Maublanc*

*Artwork: Mathieu Leyssenne*

*For 2 to 4 players*

*8+*

*30 min*

## Articles & videos



[Access the video.](#)

## Hoopic's Magazine

**Pocket Madness**  
BY KAI - 23 NOVEMBER, 2016  
POSTED IN: REVIEWS



Publisher:	Funforge	Year:	2016		
Author:	Bruno Cathala, Ludovic Maublanc				
Players:	2 - 4	Age:	8 - 109	Time:	30
Strategy:	Luck	Interaction	Components and Design	Complexity	7
	4	7	4	8	

Many of us gamers have spent countless hours of our lives fighting the Great Old Ones. But do we even know why? Have we done the research on that one? Maybe under the reign of Cthulhu, Azathoth and their like there would be free cotton candy for everyone. You now have the chance to do that research. But be careful, the knowledge of the Old Ones quickly leads to insanity - as you will find out when playing Bruno Cathala and Ludovic Maublanc's Pocket Madness.

*Collecting that many cards takes nerves because cards in your hand at the end of a*

Quote: « Pocket Madness is a game that works for everyone. »

[Access the article.](#)

**GAMEWIRE**



[Access the video.](#)



[Access the video.](#)



[Access the video.](#)



[Access the video.](#)



#### Introduction

As you are possibly starting to see I'm a sucker for a small box card game I can have in my bag to pull out and play at the pub with a few of my mates. So when I heard Bruno Cathala (7 Wonders Duel, Shadows over Camelot & Jamaica) was doing such a game with funforge I had to check it out.

#### Premise



Quote: « Pocket Madness is a light fun card game with simple rules which is easy to teach to new players. »

[Access the article.](#)



[Access the trailer.](#)

[Access the introduction.](#)

[Access the Rules Demonstration.](#)



[Access the video.](#)

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